B59 – Use a cue-based reminder system to support the student's ability to complete tasks

Description of Accommodation or Modification: Team members should support the student by implementing a cue-based reminder system that is developed by the team.

Considerations:

Occasionally, organization systems that are put into place by the school (assignment books, etc.) may fail to serve a student. Sometimes alternative or supportive systems, such as cue-based reminders, need to be used in place of or in conjunction with these school-wide systems.

These systems work best when the cues are either limited to a single reminder and/or are unique to a given task. In other words, a specific cue should be used to remind the student of homework in math class where a different cue should be used to remind the student of the need to get a paper signed. Building this system typically works best if a single reminder is taught and mastered prior to beginning a second and so-on.

The goal with developing a cue-based reminder system is that the student will be able to utilize it on their own. Systems should be developed with this empowerment goal in mind.

Example(s):

An elementary student is taught to attach a small clip to her backpack in order to remember to get a paper signed to return to school.

A seventh-grade math teacher provides her student with a round wooden nickel with "TUIT" written on it. The student then places this token in his pocket as a reminder to check his assignment book for homework. The student doesn't remove the token until he completes the assignment.

A high school student utilizes a phone app to create simple reminders of tasks that he needs to complete. He takes a photo of the task as the cue then sets a time for a reminder to sound.

Related downloads, links or other items:

RePic Picture Reminder – Android App

Cuecard – Visual To-Do Lists, Tasks and Reminders – IOS App

Reminders Through Association - Harvard University study for Association for Psychological Science